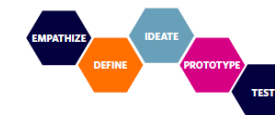


HUMAN-CENTRED DESIGN THINKING ACTIVITY

<div>1. Interview Notes (Empathy)</div> <div>(2 x 4 mins.)</div>	<div>2. Detailed Interviews (Empathy)</div> <div>(2 x 3 mins.)</div>
<div>3. Defining the Issue (Define)</div> <div>(3 mins.)</div> <div>Goals and Wishes</div> <div>Insights</div>	<div>8. Design Charrette (Test) / Reflection</div>



HUMAN-CENTRED DESIGN THINKING ACTIVITY

4. Sketch 5 Ideas (Ideate)					(10 mins.)	
5. Gain Feedback from Your Partners (Ideate)						(2 x 5 mins.)
6. Redesign Your Idea Based on Feedback (Ideate / Prototype)			(5 mins.)	7. Sketch Your Group's Idea (Ideate / Prototype)		